



# NSA CANADA EASTERN WORLD SERIES 6 & 4 EVENT RULES



## IMPORTANT NOTE:

**NSA Canada's player classification is in place for all participants during this World Series Event. Each player must be registered in order to participate. Players not registered will be considered ineligible players if a roster protest is filed.**

1. In your event package will be your World Series Roster you submitted online before the event. You are allowed up to five (5) Roster changes at the event. You will only be able to add people to your Roster who are in the NSA PCS system (Player Classification System) and this will be done at the Registration area at a cost of \$5.00 per change.
2. The umpire's line up card is to be retrieved by the winning team and handed in immediately following each game. Please ensure the umpire has signed it and verified the score (only umpire signed line up cards will be deemed to be official). If line up cards with umpire signatures and scores are not handed in, the game will be deemed as a loss for both teams.
3. Home team will be decided by a double coin toss, until the first game of each divisional championship, at which time the undefeated team will have the choice of home or visitor status. If a second game in the championship is required, a double coin toss will determine home and visitor status. Numbered or matching uniform shirts are not mandatory, however teams without one or the other will forfeit home team status to the team with matching or numbered uniform shirts. Matching font is considered a matching uniform shirt.
4. Each game has been allocated 75-90 minute time limits on the schedule. No new inning to start with less than 10 minutes remaining in scheduled time. Time limits will be enforced as per the umpire and/or the World Series Committee's judgement. All batters in divisions C and above shall start each at bat with a one (1) ball and one (1) strike count.
5. **IT IS MANDATORY FOR TEAMS TO BE AT DIAMONDS 30 MINUTES PRIOR TO THEIR ASSIGNED START TIMES, READY TO PLAY. \*\*THERE WILL BE ABSOLUTELY NO GRACE PERIODS FOR ANY GAME.\*\***  
This means if your scheduled start time is 10:00AM, you must be at the diamond by 9:30AM and ready to play. If your team is not there and ready to play 30 minutes early, you may be considered as late and at risk of defaulting game! Your team will also lose the right to coin toss.
6. Males must hit a 12" softball and females must hit an 11" softball. It is the defensive team's responsibility to ensure that the right ball has been pitched and only the offensive team will be allowed to appeal to the umpire in this regard.
7. A scoring line or scoring plate and commitment line will be used at home in the Elite, Intermediate and Recreational Divisions. The Open Division will use a live plate.
8. **Each team must have a male/female pitcher/catcher combination, or male/male.**
9. No form of warm up on the infield after the first inning is allowed. Infractions of this rule could result in that team's first batter in the following at bat being declared out (at the umpire's discretion).
10. A maximum of ten (10) players are allowed on the field, four (4) of which must be female. Games may NOT begin or end with less than ten (10) players, unless approved by the Tournament Committee.
11. The batting order must consist of four (4) females and six (6) males. If teams wish to utilize EPs in their batting order, they must have both a male and female EP, bringing the batting order to twelve (12) batters, seven (7) males and five (5) females. Teams that start a game with EPs must finish the game with them or be penalized as follows: If no legal substitute remains to replace any player or EP who is removed, injured, or ejected from a game, an out will be declared each time that vacated spot comes up to bat.
12. If a male batter is walked (regardless of intention) when followed by a female batter, the male batter will be awarded second base and the female will have the option of taking first base or to bat.



13. If at the end of the 7th inning or last inning a game is tied, it shall be resolved by playing an additional open inning. This will be repeated as necessary until one team scores more runs in their half of the inning than the other and a winner can be declared.

14. **HOME-RUN RULE** (any ball clearly over the fence in fair territory, regardless of being touched or deflected)

**Five (5) and one up**

**NOTE:** The one up rule is in effect only after both teams have reached their home run limit. Once both teams have reached their home run limit, each team may hit an additional home run, however, no team may ever go more than one home run up on the other team. Any additional home runs above the one up will be scored as an out.

**EXCEPTION:** If the visiting team is even or up one home run on the home team in the bottom of the last inning or any extra innings, the home team may hit only one home run in that inning.

**RULE 5 Sec 11**

ANY BALL clearly over the fence in fair territory, regardless of being touched or deflected, exceeding a team's home run limit, will be scored as an out. **NOTE I:** Any batted ball that clearly goes over the fence in fair territory, regardless of being touched or deflected, shall be considered a home run against the team's home run total.

**NOTE II:** Once a home run has been declared by the home plate umpire all runners may proceed to their dugout and a run will be scored for each runner.

**RULE 5 Sec 12**

ANY BALL ASSISTED OVER THE FENCE by a defensive player in fair territory before striking the ground, shall not be included in the total of over the fence home runs. This is a four-base award.

**NOTE:** Once a four-base award has been declared by the home plate umpire all runners may proceed to their dugout and a run will be scored for each runner.

15. Bunting is allowed by females only.

16. **The four (4) female batting positions must be designated with an "X" on the umpire's line up card (five (5) if a team is utilizing EPs).**

17. Third strike foul is an out. Runners may not tag up and advance bases on a third strike foul.

18. **Mercy Rule: 20 after the 3rd, 15 after the 4th, 10 after the 5th.** If a team is 20 or more runs ahead after the third complete inning, 15 or more after the fourth complete inning, or 10 or more runs ahead after the fifth complete inning, that team will be declared the winner and the game deemed complete.

19. **The home team will not take their last at bat if they are leading at the bottom of the last inning.**

20. In the event an accident to a runner during the course of a game prevents him/her from proceeding to a base to which he/she is entitled, a legal substitution must be made. Courtesy runners are NOT allowed.

21. **TEMPORARY RUNNER FOR THE PITCHER:** A temporary runner must be used for the pitcher if he/she is on base with two (2) out and is using removable protective equipment as defined in Rule 3, Section 7. At a minimum this protective equipment must include a mask. This rule only applies to the pitcher if he/she was the pitcher at the end of the previous inning or was declared to be the starting pitcher to the home plate umpire if this is the top of the first inning.

a. The temporary runner may be any available player of the same gender as the pitcher on the team's roster.

b. A temporary runner will not be counted as a courtesy runner, if in use.

**NOTE:** Refusal to use a temporary runner shall result in the pitcher being declared out.

22. **PROTEST:** Protests will not be considered if the sole issue in contention is a judgment decision made by the umpire. Protests will be received and considered under the following circumstances:

--Misinterpretation of a rule in the given situation;

--Failure by an umpire to apply the correct rule in the given situation; or

--Failure by an umpire to impose the correct penalty for a violation in the given situation.

Notification of intent to protest must be made prior to the next pitch after the given situation. There is a protest fee of \$175.00 cash to be paid at the time of protest to the NSA Canada tournament Director and/or the umpire for that game. For additional information on proper procedures for protest, refer to Rule 11, NSA Canada Rule Book.

In Post season play, protests concerning player eligibility must be filed before the first pitch of the top of the fifth inning.

**EXCEPTION:** If a player is added to the line-up card after the top of the fifth inning, that player or players may be protested up to the end of the game. The end of the game is defined as when the umpire(s) have left the playing field, or the umpire has started the next game (Rule 5 Section 3 Note 1 Page 13)

23. Forfeited games during round robin play may result in disqualification from the playoff round at the discretion of the Tournament Committee.

24. The World Series Committee reserves the right to change game times and tournament format without notice to ensure the safety of the participants and the completion of the tournament.

25. If it is discovered that a team has thrown a game for any reason, but especially for the purpose of placing in a lower division in the round robin, that team will be awarded the win by either the plate umpire or the Tournament Committee.

26. **Absolutely NO profanity...use of profanity will result in automatic ejection.**

27. **All other NSA Canada rules apply.**